

A fully animated,  
3-D icon driven,  
graphic  
adventure. Save  
Oscar's soul  
from the torment  
of walking  
through the  
eternal fires of  
Hell.

JOYSTICK AND KEYBOARD  
By Derek Brewster



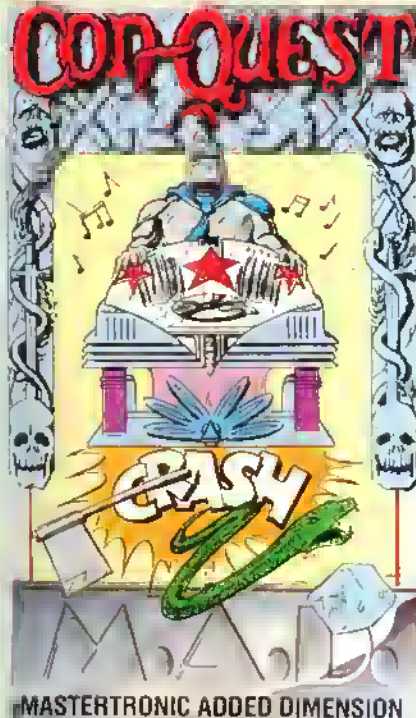
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CBM 64/128

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COMMODORE 64/128



THE GAME

A fully animated 3-D icon driven, graphic adventure in which Oscar, upon moving into his newly acquired castle soon discovers that he is not alone — the castle is already inhabited by the Demon Grell and his minions. Therefore, if Oscar is to save his soul from the torment of walking through the fires of Hell for eternity he must avoid his unwelcome guests.

**HINTS.** Snakes are poisonous but you may be cured if you find and drink a healing potion before the poison takes effect. Different weapons will kill different demons. The Globe of Invulnerability can store up to 9 items.

**CONTROLS.** How to use the icons:

At the bottom of the screen you have two rows — the top row is a graphic display of the objects that you have picked up, using the object pointer, the bottom row shows the icons that are used with the action pointer.



**FOR EXAMPLE:-** To examine an object that you are carrying you must have the object pointer pointing to that object and the action pointer pointing to the examine icon. Then press the action key.

**JOYSTICK**



Press the button for action to be carried out.

**Or Keys:**

O — Left W — Right P — Up L — Down SPACE — ACTION

**OBJECT POINTER:** LEFT — A RIGHT — S

**ACTION POINTER:** LEFT — SHIFT RIGHT — Z

**LOADING INSTRUCTIONS**

Press SHIFT/RUN STOP

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